



Setting: _____

The Beloved: _____

Attributes

| | |
|-------|-------|
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |

Opportunity: _____

Obstacle: _____

Dream: _____



Traits

| | |
|-------|-------|
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |

3 Player: Beloved Turns

Choose Level for Hurdle

Describe Hurdle: (*Beloved's Player*)

1: obstacle for Suitors

~ 5 Dice

2: threaten Suitors

~ 7 Dice

3: threaten Suitors and Beloved

~ 9 Dice

3 Responses by each Suitor Player
(separate dice pools)

2 Dice ~ Use own trait

3 Dice ~ Flirt with any character

3 Dice ~ Opposition for other Suitor

3 Dice ~ Use own Conflict, add trait

4 Dice ~ Suggestion from other Suitor
Player, add trait

5 Dice ~ Sacrifice (replace trait, 1 per
turn)